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**APPLICATION FOR LETTERS PATENT**

**PROGRAM CODE VERSION ENFORCEMENT**

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# **PROGRAM CODE VERSION ENFORCEMENT**

## **TECHNICAL FIELD**

[0001] The described subject matter relates to electronic computing, and more particularly to systems and methods of program code version enforcement in electronic computing systems.

## **BACKGROUND**

[0002] Software developers allocate significant time and money resources testing their software before releasing it to the consumer. This testing may include the use of beta versions of the software for actual user testing, and more recently, automated testing to simulate the operations of many users over an extended time. But even after extensive testing, software may still be released with defects in the program code, commonly referred to as bugs, or as security holes where the defect introduces security vulnerabilities. When a bug or security hole is discovered after the software has been released, the developer produces and distributes a hotfix or patch as a partial replacement or addition to the defective program code. In some scenarios, the developer may release a set of patches together as a service pack.

[0003] The patches or service packs are often made available at the developer's website for the user of the software product to download. The developer may notify users directly or the user may learn about the availability of a

1 patch or service pack, for example, in a news article or a service bulletin on the  
2 Internet. Oftentimes, however, the user does not learn of the availability of a patch  
3 or service pack, making the user's computer vulnerable to attackers if the defect  
4 introduces security vulnerabilities.

5 [0004] It is desirable to update every computer with the most recent patch or  
6 service pack as soon as possible after it becomes available in order to reduce the  
7 occurrence of security breaches. In the past, this task has been accomplished by  
8 auditing all of the software on each of the computers in a user's network and  
9 updating the software as necessary with available patches or service packs. This  
10 task can be accomplished manually, wherein the network administrator checks the  
11 version of all of the software installed on each computer in the network.  
12 Alternatively, this task can be accomplished automatically by a server individually  
13 polling the computers in a network and checking the version of all the installed  
14 software.  
15

16 [0005] In either case, auditing is a time-consuming, resource-intensive task.  
17 In addition, checking the version of all of the software on one computer before  
18 moving on to the next computer in the network delays application of the patch or  
19 service pack on at least some of the computers. Depending on the number of  
20 computers in the network, and the number of software programs installed on each  
21 computer, this delay can be significant (e.g., several hours to several days or more)  
22 and gives attackers an opportunity to exploit computers that have not yet been  
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1 updated. Furthermore, another computer may be introduced onto the network after  
2 the auditing process is complete. If this computer hasn't already been updated with  
3 the most recent patch or service pack, it may serve as a gateway for an attacker to  
4 exploit the other computers on the network.

## 6 SUMMARY

7 [0006] Implementations described and claimed herein enforce versions of  
8 program code based on an operating policy during execution of the software. The  
9 version of program code is checked for compliance with the operating policy when  
10 the client attempts to execute the program code or access a resource. If the  
11 program code does not comply with the operating policy, the client is unable to  
12 execute the noncompliant program code or access the resource. In this manner, the  
13 client software does not have to be periodically audited to determine whether the  
14 client software needs to be updated.

15 [0007] In some implementations, articles of manufacture are provided as  
16 computer program products. One implementation of a computer program product  
17 provides a computer program storage medium readable by a computer system and  
18 encoding a computer program for version enforcement. Another implementation of  
19 a computer program product may be provided in a computer data signal embodied  
20 in a carrier wave by a computing system and encoding the computer program for  
21 version enforcement.  
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1 [0008] The computer program product encodes a computer program for  
2 executing on a computer system a computer process that determines a version of  
3 program code satisfying an operating policy, and denies a client access to a  
4 resource if a version of the program code on the client attempting to access the  
5 resource is different from the version of program code satisfying the operating  
6 policy.

7  
8 In another implementation, the computer program product encodes a  
9 computer program for executing on a computer system a computer process that  
10 determines a version of program code satisfying an operating policy, and denies  
11 execution of program code on a client if a version of the program code on the  
12 client is different from the version of program code satisfying the operating policy.

13 [0009] In another implementation, a method is provided. A version of  
14 program code satisfying an operating policy is determined. A client is denied  
15 access to a resource if a version of the program code on the client attempting to  
16 access the resource is different from the version of program code satisfying the  
17 operating policy.

18  
19 [0010] In yet another implementation, another method is provided. A  
20 version of program code satisfying an operating policy is determined. Execution of  
21 program code on a client is denied if a version of the program code on the client is  
22 different from the version of program code satisfying the operating policy.  
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1 [0011] In yet another implementation, a system is provided including an  
2 operating policy and a compliance module. The compliance module accesses the  
3 operating policy and denies a client access to a resource if a version of program  
4 code on the client attempting to access the resource is different from a version of  
5 program code satisfying the operating policy.

6 [0012] In yet another implementation, another system is provided. The  
7 system includes an operating policy and a compliance module. The compliance  
8 module accesses the operating policy and denies execution of program code on a  
9 client if a version of the program code on the client is different from the version of  
10 program code satisfying the operating policy.  
11

### 12 **BRIEF DESCRIPTION OF THE DRAWINGS**

13  
14 [0013] Fig. 1 is a schematic illustration of an exemplary implementation of  
15 a network;  
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17 [0014] Fig. 2 is a schematic illustration of an exemplary computing device  
18 that can be utilized to implement a host or a client on a network;

19 [0015] Fig. 3 is a schematic illustration showing an exemplary  
20 implementation of a client connected to a host on a network;

21 [0016] Fig. 4 is a schematic illustration of an exemplary implementation of  
22 an operating policy;  
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1 [0017] Figs. 5(a) and (b) are schematic illustrations of a client showing an  
2 exemplary implementation of program code version enforcement;

3 [0018] Figs. 6(a) and (b) are schematic illustrations of a client and a host  
4 showing another exemplary implementation of program code version enforcement;  
5 and

6 [0019] Fig. 7 is a flowchart illustrating exemplary operations implemented  
7 to enforce at least one program code version at a client.  
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### 9 DETAILED DESCRIPTION

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11 [0020] Program code version enforcement may be implemented by a client  
12 and/or host in a network environment. The client connects to the network, such as,  
13 e.g., via an Ethernet connection, and may be authenticated during a logon session,  
14 although authentication is not required.  
15

16 [0021] In operation, the client may attempt to execute program code or  
17 access a resource (e.g., via the host on the network). It is determined whether a  
18 version of the program code on the client satisfies the version defined by an  
19 operating policy. If the program code is compliant with the operating policy, the  
20 client executes the program code and/or is granted access to the resource. On the  
21 other hand, if the program code is noncompliant, the client is unable to execute the  
22 program code and/or is denied access to the resource.  
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## Exemplary Architecture

[0022] Fig. 1 is a schematic illustration of an exemplary networked computing system 100 in which program code enforcement may be implemented. The networked computer system 100 may include one or more communication networks, such as local area network (LAN) 110 and/or wide area network (WAN) 120. One or more hosts 130a, 130b (hereinafter, generally referred to as 130) may be linked to one or more clients 140a-f (hereinafter, generally referred to as 140) over the communication network(s) 110, 120.

[0023] As used herein, the term “host” refers to the hardware and software (the entire computer system) used to perform various network services (i.e., the server application). A host may include a computing system(s), such as a server, that also runs other applications or, it may refer to a computing system dedicated only to server applications. A host connects to a network via a communication connection such as, e.g., an Ethernet connection.

[0024] Host 130 may provide services to other computing or data processing systems or devices. For example, a server may access network resources and/or start processes at the server on behalf of the client. A secured server can also protect private resources, determine whether a client is allowed access to private resources, and generate audit messages (e.g., in an event log) when a client attempts to access private resources. Host 130 may also provide other services, such as transaction processing, email services, etc.



1 [0025] As used herein, the term "client" refers to the hardware and software  
2 (the entire computer system) used to perform various computing services. A client  
3 may include a computing system(s), such as a stand-alone personal desktop or  
4 laptop computer (PC), workstation, personal digital assistant (PDA), or appliance,  
5 to name only a few. A client connects to a network via a communication  
6 connection such as, e.g., an Ethernet connection. The number of clients that can be  
7 included in any network is limited primarily by the connectivity implemented in  
8 the communication network.  
9

10 [0026] Hosts 130 are typically implemented as server computers. **Fig. 2** is a  
11 schematic illustration of an exemplary computing device 200 that can be utilized to  
12 implement a host. Computing device 200 includes one or more processors or  
13 processing units 232, a system memory 234, and a bus 236 that couples various  
14 system components including the system memory 234 to processors 232. The bus  
15 236 represents one or more of any of several types of bus structures, including a  
16 memory bus or memory controller, a peripheral bus, an accelerated graphics port,  
17 and a processor or local bus using any of a variety of bus architectures. The system  
18 memory 234 includes read only memory (ROM) 238 and random access memory  
19 (RAM) 240. A basic input/output system (BIOS) 242, containing the basic routines  
20 that help to transfer information between elements within computing device 200,  
21 such as during start-up, is stored in ROM 238.  
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1 [0027] Computing device 200 further includes a hard disk drive 244 for  
2 reading from and writing to a hard disk (not shown), and may include a magnetic  
3 disk drive 246 for reading from and writing to a removable magnetic disk 248, and  
4 an optical disk drive 250 for reading from or writing to a removable optical disk  
5 252 such as a CD ROM or other optical media. The hard disk drive 244, magnetic  
6 disk drive 246, and optical disk drive 250 are connected to the bus 236 by  
7 appropriate interfaces 254a, 254b, and 254c. The drives and their associated  
8 computer-readable media provide nonvolatile storage of computer-readable  
9 instructions, data structures, program modules and other data for computing device  
10 200. Although the exemplary environment described herein employs a hard disk, a  
11 removable magnetic disk 248 and a removable optical disk 252, other types of  
12 computer-readable media such as magnetic cassettes, flash memory cards, digital  
13 video disks, random access memories (RAMs), read only memories (ROMs), and  
14 the like, may also be used in the exemplary operating environment.  
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16  
17 [0028] A number of program modules may be stored on the hard disk 244,  
18 magnetic disk 248, optical disk 252, ROM 238, or RAM 240, including an  
19 operating system 258, one or more application programs 260, other program  
20 modules 262, and program data 264. A user may enter commands and information  
21 into computing device 200 through input devices such as a keyboard 266 and a  
22 pointing device 268. Other input devices (not shown) may include a microphone,  
23 joystick, game pad, satellite dish, scanner, or the like. These and other input  
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1 devices are connected to the processing unit 232 through an interface 256 that is  
2 coupled to the bus 236. A monitor 272 or other type of display device is also  
3 connected to the bus 236 via an interface, such as a video adapter 274.

4 [0029] Generally, the data processors of computing device 200 are  
5 programmed by means of instructions stored at different times in the various  
6 computer-readable storage media of the computer. Programs and operating systems  
7 may be distributed, for example, on floppy disks, CD-ROMs, or electronically, and  
8 are installed or loaded into the secondary memory of a computer. At execution, the  
9 programs are loaded at least partially into the computer's primary electronic  
10 memory.  
11

12 [0030] Computing device 200 may operate in a networked environment  
13 using logical connections to one or more remote computers, such as a remote  
14 computer 276. The remote computer 276 may be a personal computer, a server, a  
15 router, a network PC, a peer device or other common network node, and typically  
16 includes many or all of the elements described above relative to computing device  
17 200. The logical connections depicted in Fig. 2 include a LAN 280 and a WAN  
18 282.  
19

20 [0031] When used in a LAN networking environment, computing device  
21 200 is connected to the local network 280 through a network interface or adapter  
22 284. When used in a WAN networking environment, computing device 200  
23 typically includes a modem 286 or other means for establishing communications  
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1 over the wide area network 282, such as the Internet. The modem 286, which may  
2 be internal or external, is connected to the bus 236 via a serial port interface 256.  
3 In a networked environment, program modules depicted relative to the computing  
4 device 200, or portions thereof, may be stored in the remote memory storage  
5 device. It will be appreciated that the network connections shown are exemplary  
6 and other means of establishing a communications link between the computers  
7 may be used.

8 [0032] Hosts may include host adapter hardware and software to enable a  
9 connection to the communication network. The connection to communication  
10 network may be through an optical coupling or more conventional conductive  
11 cabling depending on the bandwidth requirements. A host adapter may be  
12 implemented as a plug-in card on computing device 200. Hosts may implement  
13 any number of host adapters to provide as many connections to communication  
14 network as the hardware and software support.  
15

16 [0033] Fig. 3 is a schematic illustration showing an exemplary  
17 implementation of a client connected to a host on a network. Referring to Fig. 3,  
18 exemplary host 300 may be connected to a network 310 via port 315. A controller  
19 320 is also included to manage devices on the network 310 by administering an  
20 operating policy 325.  
21

22 [0034] By way of example, a domain controller may be provided to manage  
23 clients in a domain on the network by administering a domain policy. Domains are  
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1 groups of computers or devices on a network that are managed according to  
2 common rules and procedures defined by a domain policy. According to one  
3 implementation, all devices in the network which share a common portion of an IP  
4 address are said to be in the same domain on the network.

5 [0035] In the exemplary implementation shown in Fig. 3, client 350 is  
6 embodied as a personal computer or workstation linked to network 310 via port  
7 355. Exemplary client 350 may include a local security authority (LSA) 360. LSA  
8 360 is a protected subsystem that logs a user onto the local system and maintains  
9 information about the local security. LSA 360 may also communicate with host  
10 300 to authenticate the client 350 in a domain on the network 310.

12 [0036] To join a domain in the network 310, client 350 typically has to be  
13 authenticated by the host 300 managing the domain. Authentication may occur  
14 during a logon session.

15 [0037] According to one exemplary implementation, a logon session begins  
16 when a user logs onto client 350. The user provides various identification and  
17 security information, or credentials, to the client 350, and the user is then  
18 authenticated locally at the client 350 (e.g., by LSA 360). The client 350 may also  
19 identify itself to host 300 to join a domain in the network 310.

21 [0038] Before continuing, it should be noted that the implementation  
22 described herein is illustrative of an exemplary logon session as it may be  
23 implemented in a MICROSOFT WINDOWS® -based networking environment  
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(Microsoft Corporation). However, other implementations for connecting a client in a network or on a domain in the network are also contemplated and should not be limited to any particular networking environment or procedure for connecting clients in a network or on a domain in the network.

[0039] Regardless of whether the client is authenticated in a domain or is otherwise on the network, the operating policy may be used to manage access to resources. For purposes of illustration, a user may attempt to execute word processing software 360 at client 350. Alternatively, a user executing word processing software 360 at client 350 may attempt to access a word processing file 362 or a spell checker 364 at the host 300 or client 350. Before the user can execute the word processing software 360, or before the user is granted access to the word processing file 362 or spell checker 364, the version of the word processing software 360 is checked for compliance with the operating policy 325.

[0040] It is determined whether the version of the word processing software satisfies the version defined by the operating policy 325 (e.g., version 1.2.3.4.5). If the word processing software is compliant (e.g., version 1.2.3.4.5), the client executes the program code and/or is granted access to the resource. On the other hand, if the word processing software is noncompliant (e.g., version 1.2.3.4.4), the client is unable to execute the program code and/or is denied access to the resource.

1 [0041] Fig. 4 is a schematic illustration of an exemplary implementation of  
2 an operating policy. Referring to Fig. 4, the operating policy is implemented as a  
3 domain policy 400 including access rights for one or more resources in the  
4 domain. The domain policy 400 contains one or more access control lists (ACL) in  
5 general, and in this implementation, one or more discretionary access control lists  
6 (DACL) 410 associated with one or more resources 420. Resource 420 may be  
7 hardware, software or files (e.g., program code), or a combination thereof that is  
8 available at the client, at the host, and/or elsewhere on the network.  
9

10 [0042] An ACL is a list of security protections that apply to a resource. A  
11 DACL is an access control list that is controlled by the owner of the resource and  
12 specifies access rights for the resource by particular users or groups in the network.  
13 Exemplary DACL 410 includes one or more security protections for an resource,  
14 as defined in access control entries (ACE) 430a, 430b, and 450.  
15

16 [0043] An ACE is an element or entry in an ACL that defines access rights  
17 and identifies the user or group for whom the rights are allowed, denied, or  
18 audited. By way of example, ACE 430a includes an Access-Denied entry 431a, a  
19 UserID entry 432a, and Access Rights 433a. ACE 430a denies the identified  
20 client(s) read, write, and execute rights for resource 420. ACE 430b includes an  
21 Access-Allowed entry 431b, a GroupID entry 432b, and Access Rights 433b,  
22 which grants read rights to client(s) identified by the GroupID.  
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1 [0044] It should be noted that an ACL is not limited to any number of  
2 security protections. In general, providing more ACEs increases the granularity of  
3 protection for an resource.

4 [0045] It should also be noted that when a client attempts to access an  
5 resource, the domain controller steps through the ACEs in the resource's ACL until  
6 it finds ACEs that allow or deny the requested access and then allows or denies  
7 access to the resource. Consequently, in this implementation all access-denied  
8 ACEs should precede any access-allowed ACE so that the access-denied ACEs are  
9 enforced regardless of any ACE that allows access. However, implementations are  
10 not limited to any particular manner of reading an ACL. For example, in other  
11 implementations all of the access-denied ACEs may be processed prior to  
12 processing an access-allowed ACE.  
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14 [0046] Exemplary DACL 410 also includes ACE 450, which may be defined  
15 in one exemplary implementation for program code version enforcement.  
16 Exemplary ACE 450 includes an Access-Denied entry 451, user or group ID entry  
17 452, Access Rights 453, and at least one version entry 455 defining one or more  
18 compliant versions of program code.  
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20 [0047] The compliant version may be formatted in any suitable manner and  
21 may depend at least to some extent on various design considerations. For example,  
22 the compliant version may be formatted as a version number assigned to the  
23 software code by the developer (e.g., version 1.2.3.4.4) and updated when the  
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1 patch or service pack is applied (e.g., to version 1.2.3.4.5). Alternatively, the  
2 version may be formatted as a distribution date and/or the date of any patches or  
3 service packs. The version may also be a combination of different parameters (e.g.,  
4 version number and date). Of course these are provided only as exemplary  
5 implementations and should not be limited thereto.

6 [0048] One or more network policies may be used to enforce one or more  
7 program code versions on a network. **Figs. 5(a) and (b)** are schematic illustrations  
8 of a client showing an exemplary implementation of program code version  
9 enforcement. Referring to Figs. 5(a) and (b), an exemplary client 500 may include  
10 program code 510 and memory 520. For purposes of illustration, it is assumed that  
11 the client 500 has already been authenticated in a domain on a network, although  
12 implementations are not limited to use only in domains.

14 [0049] During the logon process, client 500 is provided with at least a  
15 portion of an operating policy 530. Alternatively, the operating policy 530 may be  
16 provided to the client 500 in a implementation on computer-readable storage  
17 media. In one example, the operating policy 530 may be provided to the client 500  
18 when the user installs word processing software from a CD. The operating policy  
19 530 may define patch versions of Internet browser software.

21 [0050] Regardless of the mode for providing the operating policy 530 to the  
22 client 500, the operating policy 530 defines at least one version of compliant  
23 program code. In one implementation, the compliant version corresponds to the  
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1 most recent patch and/or service pack which is available for the program code. The  
2 compliant version may be defined, for example, in an ACE discussed in more  
3 detail above.

4 [0051] When the client 500 attempts to access program code 510 (e.g., to  
5 execute database software) while connected on the network, a portion of the  
6 program code, such as header 515, is read to determine the version of program  
7 code 510 on the client 500. Although not required, this information may be written  
8 to a cache 525 so that the program code 510 can continue to be loaded into  
9 memory 520 for access thereto (e.g., execution of the database software).  
10

11 [0052] The client version is compared to the version of program code  
12 satisfying the operating policy 530. If the client version satisfies the operating  
13 policy 530, the client 500 is granted access to the program code 510 (e.g., the  
14 database software is executed), as illustrated at 540 in FIG. 5(a). Alternatively, if  
15 the client version does not satisfy the operating policy 530, the client 500 is denied  
16 access to the program code (e.g., the database software is not executed and the user  
17 receives an error message), as illustrated at 550 in Fig. 5(b).  
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19 [0053] **Figs. 6(a) and (b)** are schematic illustrations of a client and a host  
20 showing another exemplary implementation of program code version enforcement.  
21 As an example, program code version enforcement may be implemented according  
22 to this implementation for a client connected on the network but not authenticated  
23 in a domain. Such a client is said to be operating in a rouge domain. This may  
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1 occur, for example, when a contractor connects to a business's network for Internet  
2 access but does not have rights to access other resources on the network.

3 [0054] Referring to Figs. 6(a) and (b), exemplary client 600 includes  
4 program code 610 (e.g., database software). Exemplary host 620 includes at least  
5 one resource 630 (e.g., a database file) either provided at the host 620 or otherwise  
6 accessible via the host 620. Exemplary host 620 also includes an operating policy  
7 640 to manage access to the resource 630.

8 [0055] When the client 600 attempts to access an resource 630 at the host  
9 620, the client 600 makes a request 650 to host 620. The request 650 may contain  
10 the user's security credentials. For example, the user's credentials may be provided  
11 in a challenge-response packet (CHAP) 655 as part of the challenge-response  
12 protocol used by WINDOWS NT® -based operating environments (Microsoft  
13 Corporation). The CHAP 655 contains various security information and user  
14 privileges in the domain. CHAP 655 may also include the client version of  
15 program code 610 (e.g., the program code making the request 650).

16 [0056] When the host 620 receives request 650, host 620 compares the  
17 client version (e.g., in CHAP 655) with the version satisfying the operating policy  
18 640. If the program code version is compliant with the operating policy, client 600  
19 is granted access to the resource 630, as illustrated at 660 in Fig. 6(a).  
20 Alternatively, if the program code version is noncompliant, client 600 is denied  
21 access to the resource 630, as illustrated at 670 in Fig. 6(b).  
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1 [0057] If the client version is noncompliant, host 620 may also stop  
2 execution of the program code 610 at the client 600. Such an implementation may  
3 be implemented where, for example, execution of noncompliant program code is  
4 an actual or potential security risk for other devices on the network.

5 [0058] Further implementations of program code version enforcement are  
6 also contemplated. According to such another exemplary implementation, a host  
7 may deliver an error message to a client when program code at the client is not  
8 compliant with the operating policy. The error message may also include a link  
9 where a patch or service pack can be retrieved. In addition, a system administrator  
10 may be notified (e.g., by email) that the client has at least one noncompliant  
11 version of program code. The event may also be recorded in an event log.

13 [0059] In another implementation, the host may provide the patch(es) or  
14 service pack(s) to the client for installation. This process may be automated so that  
15 the patch or service pack is applied for the user. The user may be notified prior to  
16 installation of the patch or service pack on the user's device, and may even be  
17 prompted to accept installation of the patch or service pack. Alternatively, the user  
18 may be unaware of any changes to the user's system. The user may be notified  
19 during, or after the changes take effect (e.g., the patch installation), or the user may  
20 not be notified at all.

23 [0060] Of course one or more of these approaches may be implemented  
24 based on various design considerations. For example, the user may be notified  
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1 prior to installation of the patch or service pack when the client is a device owned  
2 by the user (e.g., a contractor or an employee's home PC). On the other hand, the  
3 user may not be notified prior to installation of the patch or service pack when the  
4 client is a device owned by the network administrator (e.g., a workstation provided  
5 for employees by a business or for students at a university).

### 6 7 **Exemplary Operations**

8 [0061] Described herein are exemplary methods for implementing program  
9 code enforcement in a network environment. The methods described herein may be  
10 embodied as logic instructions on one or more computer-readable medium. When  
11 executed on a processor, the logic instructions cause a general purpose computing  
12 device to be programmed as a special-purpose machine that implements the  
13 described methods. In the following exemplary operations, the components and  
14 connections depicted in the figures may be used to implement program code  
15 version enforcement in a network environment.  
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18 [0062] **Fig. 7** is a flowchart illustrating exemplary operations 700  
19 implemented by a client and/or host to enforce program code versions in a  
20 network. In operation 710, the client connects to the network, such as, e.g., via an  
21 Ethernet connection to a LAN or WAN. Optionally, the client is authenticated on  
22 the network during a logon session, although authentication is not required. During  
23 the logon session, the client may provide credentials for accessing the network.  
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1 Operation 710 may also include authenticating the client on a domain in the  
2 network.

3 [0063] In operation 720, the client may make a request to access program  
4 code either at the client or elsewhere on the network. In operation 730, a version of  
5 the program code at the client is determined. For purposes of illustration, when a  
6 user requests to execute database software, the client may load one or more of the  
7 database executable and/or library files into memory. The executable and/or library  
8 files (or associated header) may include the program code version. Alternatively,  
9 the client may pass the program code version to the host, e.g., in a CHAP.  
10

11 [0064] In operation 740, an operating policy is accessed to determine the  
12 compliant version of program code. For purposes of illustration, the operating  
13 policy may deny access to versions of database software that are prior to version  
14 1.2.3.4.5.  
15

16 [0065] In operation 750, a determination is made whether the requested  
17 program code version satisfies the operating policy. Continuing with our example,  
18 above, if the program code version is at least 1.2.3.4.5, it is compliant and access is  
19 granted in operation 760 (e.g., the database software executes). If the program  
20 code version is instead, e.g., 1.2.3.4.4, it is not compliant and the system denies  
21 access in operation 770.  
22

23 [0066] When the program code version is not compliant, the system may  
24 respond according to any of a variety of different implementations. In exemplary  
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1 implementations, the system may respond by issuing an error message, by denying  
2 the request to execute the program code at the client, by recording the event in an  
3 event log, by notifying the network administrator, by updating the program code  
4 version (e.g., by applying a patch or service pack or requesting the user to do so),  
5 or by any combination of these or other responses.

6 [0067] In addition to the specific implementations explicitly set forth herein,  
7 other aspects and implementations will be apparent to those skilled in the art from  
8 consideration of the specification disclosed herein. It is intended that the  
9 specification and illustrated implementations be considered as examples only, with  
10 a true scope and spirit of the following claims.  
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